Sprint Tracking

| **Name:** | **Henno** | | |
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| **Sprint Number** | **Start Date** | **End Date** | **Work hard rating** |
| 7 | 24/8/2021 | 20/9/2021 | ☆☆☆☆☆  (out of 5 stars) |

| **KANBAN board at the start of the sprint** |
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| **Screenshot of the game at the start of the sprint** |
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| **Major Changes and Achievements Described** |
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| Changed and added sounds. I changed jumping, dying and button pressing sounds. I also added menu selection and confirming sounds. |

| **Brief Description of your testing** |
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| I tested lots of different sounds for each thing I was adding sound for, trying different notes and volume. |

| **Link to testing results/tables** |
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| I asked people what they thought about a small selection of sounds for each element. I unfortunately deleted the unused sounds. |

| **KANBAN board at the end of the sprint** |
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| **Screenshot of the game at the end of the sprint** |
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| **Video of the game at the end of the sprint** |
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| Visuals haven't changed since Sprint 6, new audio will be in Sprint 8 video. |

| **Sprint Reflection and summary** |
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| Could have done more, some sounds don’t sound as good as I’d want them to. I also didn’t get user feedback for them because I ran out of time. |

| **Notes for next time, future improvements** |
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| Need to put in more effort. |